

```
# Local filesystem mounting                                -*- shell-script -*-

local_top()
{
    if [ "${local_top_used}" != "yes" ]; then
        [ "$quiet" != "y" ] && log_begin_msg "Running /scripts/local-top"
        run_scripts /scripts/local-top
        [ "$quiet" != "y" ] && log_end_msg
    fi
    local_top_used=yes

    # Start time for measuring elapsed time in local_device_setup
    if [ -z "${local_top_time}" ]; then
        local_top_time="$(cat /proc/uptime)"
        local_top_time="${local_top_time%%[. ]*}"
        local_top_time=$((local_top_time + 1)) # round up
        export local_top_time
    fi
}

local_block()
{
    [ "$quiet" != "y" ] && log_begin_msg "Running /scripts/local-block"
    run_scripts /scripts/local-block "$@"
    [ "$quiet" != "y" ] && log_end_msg
}

local_premount()
{
    if [ "${local_premount_used}" != "yes" ]; then
        [ "$quiet" != "y" ] && log_begin_msg "Running /scripts/local-
premount"
        run_scripts /scripts/local-premount
        [ "$quiet" != "y" ] && log_end_msg
    fi
    local_premount_used=yes
}

local_bottom()
{
    if [ "${local_premount_used}" = "yes" ] || [ "${local_top_used}" =
"yes" ]; then
        [ "$quiet" != "y" ] && log_begin_msg "Running /scripts/local-
bottom"
        run_scripts /scripts/local-bottom
        [ "$quiet" != "y" ] && log_end_msg
    fi
    local_premount_used=no
    local_top_used=no
    unset local_top_time
}

# $1=device ID to mount
# $2=optionname (for root and etc)
# $3=panic if device is missing (true or false, default: true)
# Sets $DEV to the resolved device node
local_device_setup()
{
    local dev_id="$1"
    local name="$2"
    local may_panic="${3:-true}"
    local real_dev
    local time_elapsed
    local count

    # If wait-for-root understands this prefix, then use it to wait for
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# the device rather than settling the whole of udev.

# Timeout is max(30, rootdelay) seconds (approximately)
local slumber=30
case $DPKG_ARCH in
    powerpc|ppc64|ppc64el)
        slumber=180
        ;;
    *)
        slumber=30
        ;;
esac
if [ ${ROOTDELAY:-0} -gt $slumber ]; then
    slumber=$ROOTDELAY
fi

case "$dev_id" in
    UUID=*|LABEL=*/dev/*)
        FSTYPE=$( wait-for-root "$dev_id" $slumber )
        ;;
    *)
        wait_for_udev 10
        ;;
esac

# Load ubi with the correct MTD partition and return since fstype
# doesn't work with a char device like ubi.
if [ -n "$UBIMTD" ]; then
    modprobe ubi mtd=$UBIMTD
    DEV="${dev_id}"
    return
fi

# Don't wait for a device that doesn't have a corresponding
# device in /dev and isn't resolvable by blkid (e.g. mtd0)
if [ "${dev_id#/dev}" = "${dev_id}" ] &&
    [ "${dev_id#*=}" = "${dev_id}" ]; then
    DEV="${dev_id}"
    return
fi

# If the root device hasn't shown up yet, give it a little while
# to allow for asynchronous device discovery (e.g. USB). We
# also need to keep invoking the local-block scripts in case
# there are devices stacked on top of those.
#
# in ubuntu, we should never actually enter this loop as wait-for-root
# above should waited until the device appeared.
if ! real_dev=$(resolve_device "${dev_id}") ||
    ! get_fstype "${real_dev}" >/dev/null; then
    log_begin_msg "Waiting for ${name}"

    while true; do
        sleep 1
        time_elapsed="$(cat /proc/uptime)"
        time_elapsed="${time_elapsed%[. ]*}"
        time_elapsed=$((time_elapsed - local_top_time))

        local_block "${dev_id}"

        # If mdadm's local-block script counts the
        # number of times it is run, make sure to
        # run it the expected number of times.
        while true; do
            if [ -f /run/count.mdadm.initrd ]; then
                count="$(cat /run/count.mdadm.initrd)"

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        elif [ -n "${count}" ]; then
            # mdadm script deleted it; put it back
            count=$((count + 1))
            echo "${count}" >/run/count.mdadm.initrd
        else
            break
        fi
        if [ ${count} -ge ${time_elapsed} ]; then
            break;
        fi
        /scripts/local-block/mdadm "${dev_id}"
    done

    if real_dev=$(resolve_device "${dev_id}") &&
        get_fstype "${real_dev}" >/dev/null; then
        wait_for_udev 10
        log_end_msg 0
        break
    fi
    if [ ${time_elapsed} -ge ${slumber} ]; then
        log_end_msg 1 || true
        break
    fi
done

fi

# We've given up, but we'll let the user fix matters if they can
while ! real_dev=$(resolve_device "${dev_id}") ||
    ! get_fstype "${real_dev}" >/dev/null; do
    if ! $may_panic; then
        echo "Gave up waiting for ${name}"
        return 1
    fi
    echo "Gave up waiting for ${name} device. Common problems:"
    echo " - Boot args (cat /proc/cmdline)"
    echo "   - Check rootdelay= (did the system wait long enough?)"
    if [ "${name}" = root ]; then
        echo "   - Check root= (did the system wait for the right
device?)"
    fi
    echo " - Missing modules (cat /proc/modules; ls /dev)"
    panic "ALERT! ${dev_id} does not exist. Dropping to a shell!"
done

DEV="${real_dev}"
}

local_mount_root()
{
    local_top
    local_device_setup "${ROOT}" "root file system"
    ROOT="${DEV}"

    # Get the root filesystem type if not set
    if [ -z "${ROOTFSTYPE}" ]; then
        FSTYPE=$(get_fstype "${ROOT}")
    else
        FSTYPE=${ROOTFSTYPE}
    fi

    local_premount

    if [ -z "$KLOOP" ] && [ -z "$SQUASHFS" ] && [ -z "$UPPERDIR" ] && [ -z
"$QEMUNBD" ]; then
        if [ "${readonly}" = "y" ] && \

```

找到这个段落, 代码加在这里面

找到这一句, 把这句后面花括号以前的所有代码用if---fi包围, 在其后面再加入新代码

加入的if句

1.

```

        [ -z "$LOOP" ]; then
            roflag=-r
        else
            roflag=-w
        fi

        # FIXME This has no error checking
        [ -n "${FSTYPE}" ] && modprobe ${FSTYPE}

        checkfs ${ROOT} root "${FSTYPE}"

        # FIXME This has no error checking
        # Mount root
        mount ${roflag} ${FSTYPE}:+-t ${FSTYPE} ${ROOTFLAGS} ${ROOT} ${rootmnt}
        mountroot_status="$?"
        if [ "$LOOP" ]; then
            if [ "$mountroot_status" != 0 ]; then
                if [ "${FSTYPE}" = ntfs ] || [ "${FSTYPE}" = vfat ]; then
                    panic "
Could not mount the partition ${ROOT}.
This could also happen if the file system is not clean because of an operating
system crash, an interrupted boot process, an improper shutdown, or unplugging
of a removable device without first unmounting or ejecting it. To fix this,
simply reboot into Windows, let it fully start, log in, run 'chkdsk /r', then
gracefully shut down and reboot back into Windows. After this you should be
able to reboot again and resume the installation.
(filesystem = ${FSTYPE}, error code = $mountroot_status)
"
                fi
            fi

            mkdir -p /host
            mount -o move ${rootmnt} /host

            while [ ! -e "/host/${LOOP#}/" ]; do
                panic "ALERT! /host/${LOOP#}/ does not exist. Dropping
to a shell!"
            done

            # Get the loop filesystem type if not set
            if [ -z "${LOOPFSTYPE}" ]; then
                eval $(fstype < "/host/${LOOP#}/")
            else
                FSTYPE="${LOOPFSTYPE}"
            fi
            if [ "$FSTYPE" = "unknown" ] && [ -x /sbin/blkid ]; then
                FSTYPE=$(/sbin/blkid -s TYPE -o value "/host/${LOOP#}/")
                [ -z "$FSTYPE" ] && FSTYPE="unknown"
            fi

            if [ "${readonly}" = y ]; then
                roflag=-r
            else
                roflag=-w
            fi

            # FIXME This has no error checking
            modprobe loop
            modprobe ${FSTYPE}

            # FIXME This has no error checking
            mount ${roflag} -o loop -t ${FSTYPE} ${LOOPFLAGS} "/host/${
LOOP#}/" ${rootmnt}

            if [ -d ${rootmnt}/host ]; then
                mount -o move /host ${rootmnt}/host

```

```

fi
fi
fi

```

加入的fi语句

2.

```

#####
#                               #
#####

if [ -n "$KLOOP" ]; then

    ### reset the value of the root variable
    HOSTDEV="${ROOT}"
    NEWROOT="${rootmnt}"
    [ -n "$KROOT" ] && ROOT="$KROOT"
    [ -n "$KROOT" ] || ROOT="/dev/loop0"
    export ROOT
    realroot="$ROOT"

    ### auto probe the fs-type of the partition in which vhd-file live and
mount it /host
    mkdir -p /host
    if [ -e "${NEWROOT}${KLOOP}" ]; then
        mount --move $NEWROOT /host
    else
        if [ -z "$HOSTFSTYPE" ]; then
            HOSTFSTYPE="$(blkid -s TYPE -o value "${HOSTDEV}")"
            [ -z "$HOSTFSTYPE" -o "${HOSTFSTYPE}" = "ntfs" ] &&
HOSTFSTYPE="ntfs-3g"
            fi
            [ "${HOSTFSTYPE}" = "ntfs-3g" ] || modprobe ${HOSTFSTYPE}
            mount -t ${HOSTFSTYPE} -o rw ${HOSTDEV} /host
        fi

        ### mount the vhd-file on a loop-device
        if [ "${KLOOP#}/" != "${KLOOP}" ]; then
            modprobe loop
            kpartx -av /host${KLOOP}
            [ -e "$realroot" ] || sleep 3
        fi

        ### probe lvm on vhd-file
        if [ -n "$KLVM" ]; then
            modprobe dm-mod
            vgscan
            vgchange -ay ${KLVM}
            [ -e "$realroot" ] || sleep 3
        fi

        if [ "${readonly}" = "y" ]; then
            roflag="-r"
        else
            roflag="-w"
        fi

        ### mount the realroot / in vhd-file on $NEWROOT
        if [ -z "${KLOOPFSTYPE}" ]; then
            KLOOPFSTYPE="$(blkid -s TYPE -o value "$realroot")"
            [ -z "${KLOOPFSTYPE}" ] && KLOOPFSTYPE="ext4"
        fi
        [ -e "$realroot" ] || sleep 3
        mount ${roflag} -t "${KLOOPFSTYPE}" $realroot $NEWROOT

        ### mount /host in initrd to /host of the realrootfs
        [ -d ${NEWROOT}/host ] || mkdir -p ${NEWROOT}/host
        mount --move /host ${NEWROOT}/host
    fi
fi

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```
if [ -n "$SQUASHFS" ]; then

    ### reset the value of the root variable
    HOSTDEV="${ROOT}"
    NEWROOT="${rootmnt}"

    ### auto probe the fs-type of the partition in which vhd-file live and
mount it /host
    mkdir -p /host
    if [ -e ${NEWROOT}${SQUASHFS} ]; then
        mount --move $NEWROOT /host
    else
        if [ -z "$HOSTFSTYPE" ]; then
            HOSTFSTYPE="$(blkid -s TYPE -o value "${HOSTDEV}")"
            [ -z "$HOSTFSTYPE" -o "${HOSTFSTYPE}" = "ntfs" ] &&
HOSTFSTYPE="ntfs-3g"
        fi
        [ "${HOSTFSTYPE}" = "ntfs-3g" ] || modprobe ${HOSTFSTYPE}
        mount -t ${HOSTFSTYPE} -o rw ${HOSTDEV} /host
    fi

    ###try to boot from squashfs
    modprobe overlay
    mkdir -p /run/lowerdir /run/upperdir /run/workdir
    mount /host$SQUASHFS /run/lowerdir
    mount -t overlay overlay -o lowerdir=/run/lowerdir,upperdir=/run/
upperdir,workdir=/run/workdir $NEWROOT

    ### mount /host in initrd to /host of the realrootfs
    [ -d ${NEWROOT}/host ] || mkdir -p ${NEWROOT}/host
    mount --move /host ${NEWROOT}/host
fi

if [ -n "$UPPERDIR" ] && [ -n "$WORKDIR" ]; then

    ### reset the value of the root variable
    HOSTDEV="${ROOT}"
    NEWROOT="${rootmnt}"

    ### auto probe the fs-type of the partition in which vhd-file live and
mount it /host
    mkdir -p /host
    if [ -e ${NEWROOT}${UPPERDIR} ]; then
        mount --move $NEWROOT /host
    else
        if [ -z "$HOSTFSTYPE" ]; then
            HOSTFSTYPE="$(blkid -s TYPE -o value "${HOSTDEV}")"
            [ -z "$HOSTFSTYPE" -o "${HOSTFSTYPE}" = "ntfs" ] &&
HOSTFSTYPE="ntfs-3g"
        fi
        [ "${HOSTFSTYPE}" = "ntfs-3g" ] || modprobe ${HOSTFSTYPE}
        mount -t ${HOSTFSTYPE} -o rw ${HOSTDEV} /host
    fi

    ###try to boot from dir
    modprobe overlay
    mkdir /run/lowerdir
    mount -t overlay overlay -o lowerdir=/run/lowerdir,upperdir=/
host$UPPERDIR,workdir=/host$WORKDIR $NEWROOT

    ### mount /host in initrd to /host of the realrootfs
    [ -d ${NEWROOT}/host ] || mkdir -p ${NEWROOT}/host
    mount --move /host ${NEWROOT}/host
fi
```

```

if [ -n "$QEMUNBD" ] ; then

    ### reset the value of the root variable
    HOSTDEV="${ROOT}"
    NEWROOT="${rootmnt}"
    [ -n "$KROOT" ] && ROOT="$KROOT"
    [ -n "$KROOT" ] || ROOT="/dev/loop0"
    export ROOT
    realroot="$ROOT"

    ### auto probe the fs-type of the partition in which vhd-file live and
mount it /host
    mkdir -p /host
    if [ -e $NEWROOT$QEMUNBD ]; then
        mount --move $NEWROOT /host
    else
        if [ -z "$HOSTFSTYPE" ]; then
            HOSTFSTYPE="$(blkid -s TYPE -o value "${HOSTDEV}")"
            [ -z "$HOSTFSTYPE" -o "${HOSTFSTYPE}" = "ntfs" ] &&
HOSTFSTYPE="ntfs-3g"
        fi
        [ "${HOSTFSTYPE}" = "ntfs-3g" ] || modprobe ${HOSTFSTYPE}
        mount -t ${HOSTFSTYPE} -o rw ${HOSTDEV} /host
    fi

    ### mount the vhd-file on a loop-device
    if [ "${QEMUNBD#/.}" != "${QEMUNBD}" ]; then
        modprobe nbd max_part=8
        modprobe loop
        [ -e /dev/nbd0 ] || sleep 3
        qemu-nbd -c /dev/nbd0 /host${QEMUNBD}
        kpartx -av /dev/nbd0
        [ -e "$realroot" ] || sleep 3
    fi

    if [ "${readonly}" = "y" ] ; then
        roflag="-r"
    else
        roflag="-w"
    fi

    ### mount the realroot / in vhd-file on $NEWROOT
    if [ -z "${KLOOPFSTYPE}" ]; then
        KLOOPFSTYPE="$(blkid -s TYPE -o value "$realroot")"
        [ -z "${KLOOPFSTYPE}" ] && KLOOPFSTYPE="ext4"
    fi
    [ -e "$realroot" ] || sleep 3
    mount ${roflag} -t "${KLOOPFSTYPE}" $realroot $NEWROOT

    ### mount /host in initrd to /host of the realrootfs
    [ -d ${NEWROOT}/host ] || mkdir -p ${NEWROOT}/host
    mount --move /host ${NEWROOT}/host

fi

#####
#                               #
#####

```

```

}

local_mount_fs()
{
    read_fstab_entry "$1"

```

3.

总共改动了3处

主要代码,其后面就是  
函数结尾的花括号了.

```
local_device_setup "$MNT_FSNAME" "$1 file system"
MNT_FSNAME="${DEV}"

local_premount

if [ "${readonly}" = "y" ]; then
    roflag=-r
else
    roflag=-w
fi

# FIXME This has no error checking
modprobe "${MNT_TYPE}"

if [ "$MNT_PASS" != 0 ]; then
    checkfs "$MNT_FSNAME" "$MNT_DIR" "${MNT_TYPE}"
fi

# FIXME This has no error checking
# Mount filesystem
mount ${roflag} -t "${MNT_TYPE}" -o "${MNT_OPTS}" "$MNT_FSNAME" "${rootmnt}
${MNT_DIR}"

}

mountroot()
{
    local_mount_root
}

mount_top()
{
    # Note, also called directly in case it's overridden.
    local_top
}

mount_premount()
{
    # Note, also called directly in case it's overridden.
    local_premount
}

mount_bottom()
{
    # Note, also called directly in case it's overridden.
    local_bottom
}
```